

KINGS TOURNAMENTS

Hosted by Kings Sports, LLC

2014 Tournament Rules

Updated 9/4/2013

All rules will correspond with the National Federation of High Schools (NFHS) rules, with the following exceptions:

- 1) **TEAM ROSTER DUE BEFORE FIRST TOURNAMENT GAME.** A team roster must be submitted before a team's first tournament game. Please email to edj@ksportspro.com two (2) days prior to first game. Play name, number and address should be listed.
- 2) **TOURNAMENT FORMAT.** When in pool play the team from each pool with the best W/L record advances to the Championship Round/Game. In the event of a tie in the pool games, tiebreakers in the following order will be used:
 - Head to head
 - Fewest Runs Allowed
 - Most Runs Scored
 - Coin toss.
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When not in pool play, then after the preliminary games teams are selected for the Championship Bracket or a Consolation Game. Teams are selected based upon the tie-breaker rules, except Head to Head is not used as not all teams have played one another.

- 3) **EXTRA HITTER RULE and ROSTER BATTING.** Teams may elect to Roster Bat or you may also choose to bat 1 extra hitter (10) as an EH and that player can go into the game defensively without penalty, and you may also use a DH. Free substitutions when teams elects to Roster Bat. You also have the option to bat nine (9) in accordance with major league rules and may have a DH for any player in the field. Starters can re-enter, subs cannot.
- 4) **BATS.** BBCOR stamped bats acceptable for NFHS use are permitted at any age level if the participant is strong enough to do so. Wood and/or composite bats are also permissible. In addition, in age levels 14 and under, bats bearing the 1.15 BPF stamp on the bottom of the bat barrel are permissible. We will permit 1.15 BPF bats of 2 3/4" (2 5/8 is the standard) diameter for tournament play. If a player uses an illegal bat, the batter is out, the player is ejected and the coach is ejected from the game.
- 5) **WOOD BATS.** In a wood bat tournament, bats must be made of all wood only.
- 6) **PLAYER INJURY.** If a player becomes injured (as ruled by the umpire) and is unable to continue playing, his spot in the batting order shall be skipped with no penalty.

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Once an injured player leaves the batting order, he is done playing for the remainder of that game.

- 7) **CONCUSSION RULE.** Any player that show signs of a concussion, and is removed from a game, cannot return to play the remainder of the tournament. Only the player's Coach, Umpire or Tournament Director can remove a player from a game due to concussion symptoms. No penalty shall be incurred by a team that has a player removed due to concussion symptoms. If a removed player returns, the team will be disqualified from the tournament.
- 8) **INTENTIONAL WALK.** There will be no pitches thrown to intentionally walk a batter. Notify the umpire and the batter will be awarded first base.
- 9) **FIELD DIMENSIONS:**

Age Group	Pitching	Basepaths
9u/10u	46 ft	65 ft
11u	50 ft	70 ft
12u	50 ft	70 ft
13u	54 ft	80 ft
14u +	60 ft 6 in	90 ft

- 10) **TWO TRIPS TO THE MOUND.** Any time a coach or manager makes two trips to the mound in the same inning to the same pitcher, on the second trip that pitcher must be removed and may not pitch the remainder of that inning. Anytime a pitcher is removed they cannot pitch again in that inning.
- 11) **PITCHING LIMITATION.** 12 innings for the Tournament, no more than 7 in one day. An inning is defined as a legal pitch being made in that inning. If the pitcher takes the mound and throws one legal pitch to a batter then that pitcher is counted as using one complete inning. Teams will be required to complete a pitching form and have it available for tournament officials at all times.
- 12) **LENGTH OF GAME.** 7 inning games (13u+), 6 inning games (9u-12u) No inning can begin after two (2) hours. For 13u-17u, for bracket play only, no inning can begin after one hour & fifty minutes (1:50). The time limit begins when the game starts, not when the game is scheduled to start. Only pool and consolation games can end in a tie. Championship Games do not have a time limit. All games within a Championship Bracket have a time limit, expect for the final Championship Game.

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13) COMPLETE GAME – If a game is suspended due to weather, it's considered a complete game if three (3) full innings of play have been completed. The score is taken from the last fully completed inning. If the tournament is shortened by weather delays, the Tournament Director can take the score from the last completed inning as final.

14) RUN RULE. If the home or visiting team has an eight (8) run lead or more at the end of the 5th inning, the game shall be called.

15) FORFEIT POLICY BECAUSE OF LACK OF PLAYERS. A team will be allowed a 10-minute grace period from the scheduled starting time of a game to field nine (9) able-bodied players before a forfeit may be declared. Teams arriving late give up all rights to infield and warm-ups other than the usual 8 pitches for the starting pitchers.

If at any point in the game a team can not field nine players they may continue playing with less than nine players provided an automatic out is recorded to the vacant spot(s) in the batting order.

In the event of forfeiture, the winning team is assigned a final score of 7 to 0. Teams that forfeit a game in pool play are not eligible to win their pool, unless approved by the Tournament Director.

16) METAL SPIKES. No metal spikes are permitted for 9u – 12u teams, they are permitted for 13u and older teams.

17) SLIDE RULE. Players do not have to slide at any base, but MUST avoid malicious contact. The result of malicious contact will result in runner being called out and player will be ejected for the remainder of that game ONLY.

18) SLIDING BASE RULE – When sliding, the runner shall remain on the ground until the umpire calls time. If the player gets up and moves before the umpire calls time, the runner will be called OUT if tagged and not standing on the original spot of the base. If the player moves the base and gets up and makes it to the next base, the future runner will go to the original spot of the base. (*This only applies when bases are not pegged or tied down*)

19) SCORE KEEPING. Home team book will serve as the official book. All scores must be reported by the winning team to the Tournament Director after each game. Failure to report scores within 45 minutes after the end of the game, will result in forfeit of the game. If available, Away team will provide a scoreboard operator.

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- 20) **PRE-GAME INFIELD** – There will be NO infield practice unless time allows and is granted by the umpires. No hitting into fences. Please do not step on foul lines. No batting practice is allowed on any unused fields during the tournament.
- 21) **HOME TEAM.** Will be determined by coin flip prior to the game. This includes all games to include Championship Bracket, Semi-Finals and Championship Games.
- 22) **DISORDERLY CONDUCT.** Any player, coach, or parent/fan whose conduct is unsportsmanlike or “out of place” will be at the least warned, but may be removed from the playing field at the discretion of the tournament officials or the umpires. Additional infractions may result in team being disqualified from the tournament.
- 23) **MANAGER, PLAYER or COACH EJECTION.** If a manager, player or coach is ejected from the game, he/she must sit out the remainder of that game and the following game, unless approved by the Tournament Director. The manager, player or coach must be removed from the facility for both of these games. It is the responsibility of the manager and/or coach to remove themselves from both games. Failure to comply with this rule will result in the permanent suspension for the remainder of the tournament. A second ejection by a Coach, can result in the removal of the team from the tournament.
- 24) **PROTESTS.** No Protests allowed. Umpire decisions will be final, only interpretation of the tournament rules will be allowed to be questioned during the game.
- 25) **TIE BREAKER RULE.** This only applies to games played in the Championship Bracket and not the Championship Game, pool games or consolation games. This format can be used in other games, at the discretion of the Tournament Director.

This is the continuation of the original game, teams remain HOME and AWAY as determined by the original coin toss. Each inning of the format will begin with two (2) outs, with home team taking the field. Base-runners are placed on 2nd and 3rd base, based upon the next two hitters in the lineup. Play continues in this manner until there is a winner of the game. Strict adherence to the batting order shall be maintained, and all game/tournament rules remain in effect.
- 26) **SPEEDUP RULE.** Teams may use a courtesy runner for both the pitcher and catcher of the previous inning. Courtesy runner would be the player that made the last recorded out if batting the roster, or a player not currently in the lineup when batting 9 or 10 batters.

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- 27) **BASEBALLS.** Each team will supply one new baseball and one good condition used baseball for each game. Baseballs are provided for Championship Games.
- 28) **PROCEDURE FOR BETWEEN INNINGS.** Each team will be allowed no more than five (5) pitches for their pitcher. All infield warm-ups must end when the pitcher has finished their five (5) warm up pitches.
- 29) **OFFENSIVE CONFERENCES.** Teams will not be permitted to continually stop the game for offensive conferences such as talking to batters, base runners, on deck batters or other offensive team personnel. If a team makes many requests for time outs, umpires may limit such conferences per half inning.
- 30) **MODIFICATIONS TO SCHEDULE/FORMAT** – The Tournament Director may modify the number or length of games when necessary due to weather, field or scheduling issues. This includes modifying the time limit or number of innings if games get delayed for any reason.
- 31) **REFUND POLICY.** In the event of weather related cancellation of games the following will be the policy for refunds:
 - a) No Games Played – 60% of the entry fee, or full credit to future event.
 - b) 1 Game played – Refund will be 50% of the entry fee.
 - c) No Refunds will be permitted once the second game has been started.
 - d) Once a game is started, it's considered a "game played"
 - e) Refunds will be provided to teams with thirty (30) days of the event.
 - f) No refunds will be provided to teams that withdraw less than 30 days before the event.
 - g) No refunds will be provided for forfeited games.
- 32) **AWARDS** – Team and individual trophies will be awarded to the winner of the Championship Game in each age group, individual trophies awarded to runner-up team. 14 trophies per team maximum.